

Marv Burkett

Chief Financial Officer

SoundView Technology Group 2003 Semiconductor Conference – August 14, 2003



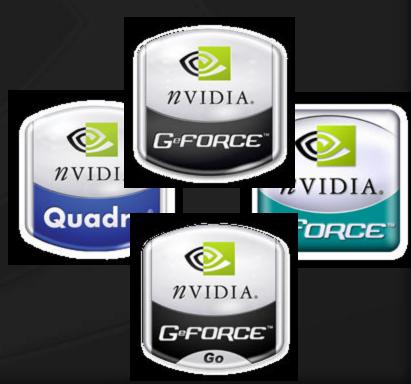
Safe Harbor Statement

During the course of this presentation we may make forward looking statements based on current expectations. Forward-looking statements pertain to future events and are subject to risks and uncertainties. The Company's actual results may differ materially from results discussed in any forwardlooking statements. For a complete discussion of risk factors that could affect the Company's present and future financial results please refer to the Company's Form 10K and Annual Report for the fiscal year ended January 26, 2003 and guarterly reports on Form 10-Q and the reports on Form 8-K filed with the Securities and Exchange Commission. All forward-looking statements are made as of the date hereof, based on information available to us today, and the Company assumes no obligation to update any such statements.



NVIDIA

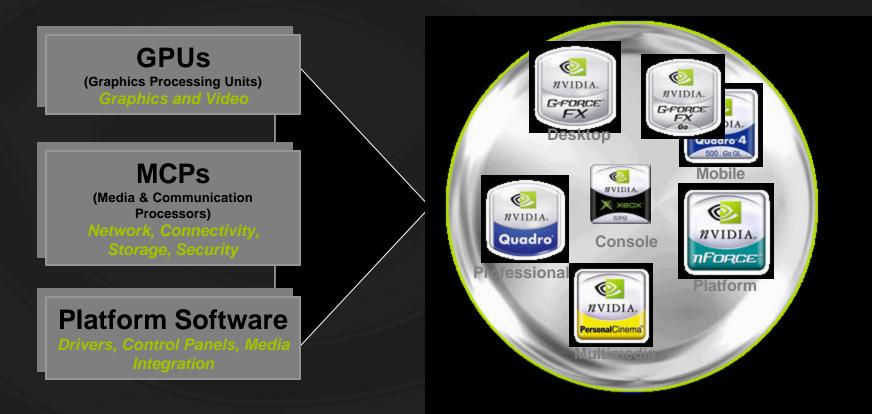
- Fastest semiconductor company to reach \$1 billion, \$2 billion
- Sustained desktop graphics market leadership (64%)
- 18 quarters of operational profitability
- Fortune Magazine Sept 2003 listing of "100 Fastest Growing Companies"
 #4 in revenue growth over past three years
- Over \$1 billion in cash
- 1700 employees
- Four strong brands
- Over 200M shipped



NVIDIA Technology Powers the Ultimate User Experience

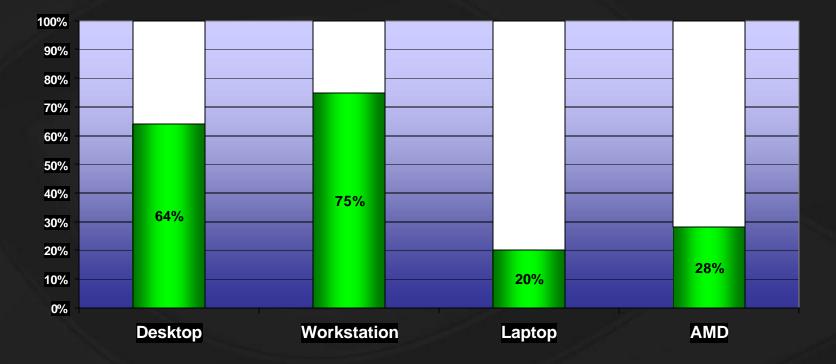
Core Technologies

Core Products



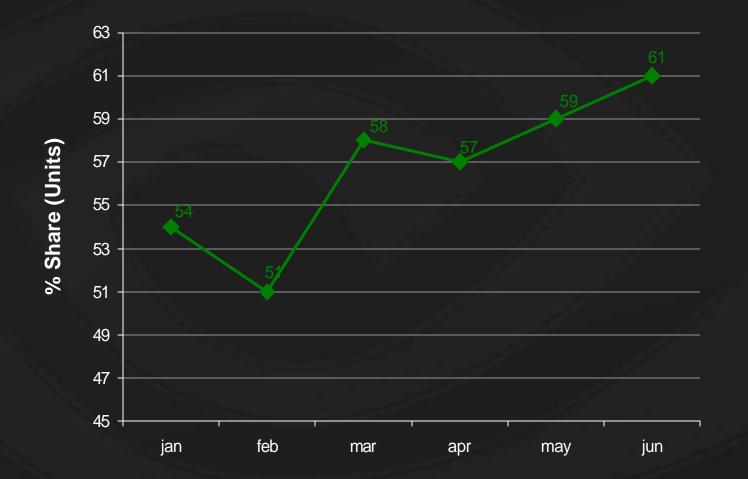


NVIDIA Market Footprint, Q2 2003





US Retail Graphics Card Shares



Source: NPD Intelect, NVIDIA



DX9 Momentum



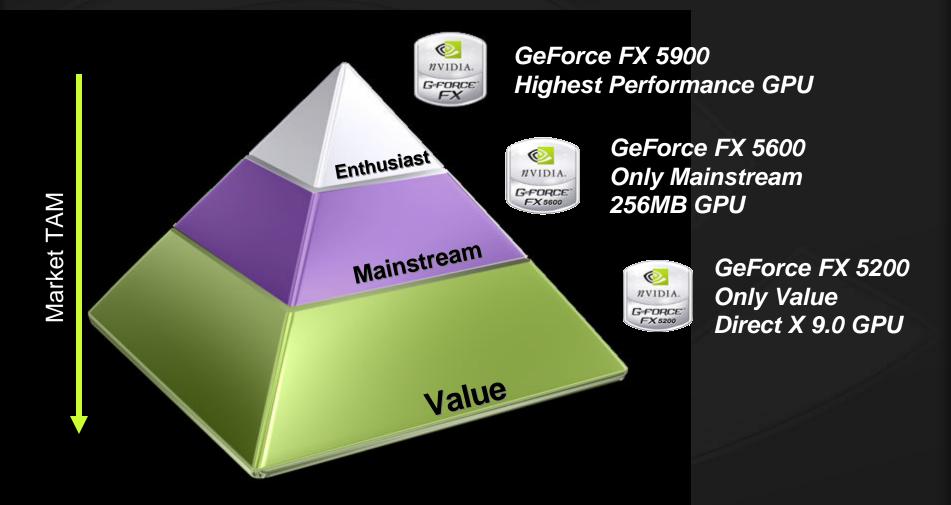


Source: Mercury Research

NVIDIA CONFIDENTIAL



Top-to-Bottom DX9 Leadership





GeForce FX Family Awards



NVIDIA CONFIDENTIAL GF FX 5900 Ultra

GF FX 5900

GF FX 5200





Over 100 nForce2 Motherboards





nForce3 Professional



- In full production
- Enterprise-class features
- Supports AMD's new 128-bit Opteron



The nForce 3 Professional is an excellent implementation of an Opteron workstation chipset, and performance is definitely impressive.

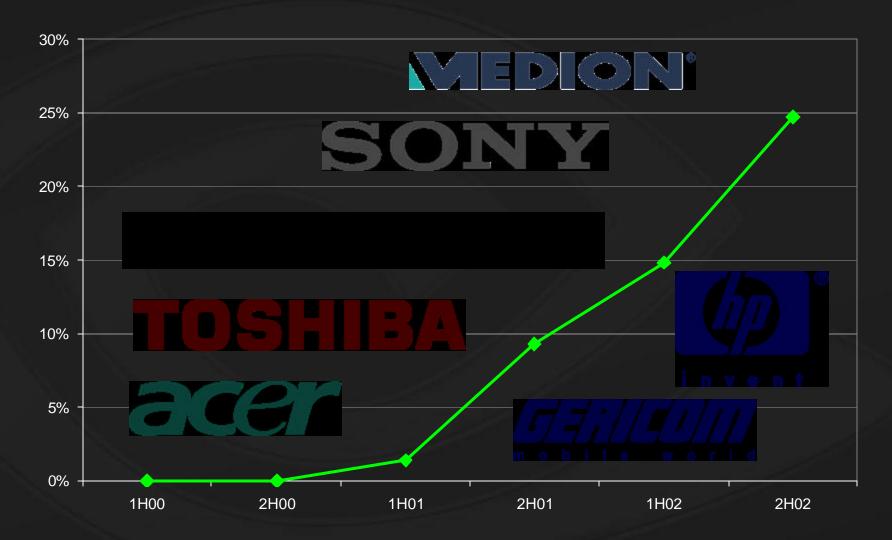
Media Center PC





NVIDIA's Mobile Momentum







MediaQ Acquisition



Company Status

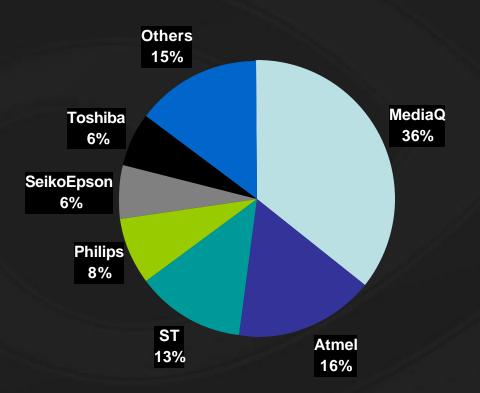
Founded 1997

- Venture backed (\$55M funding)
- Six products in volume production
- Worldwide leader in handheld devices
- 85 employees
- Santa Clara (HQ), Seoul, Tokyo, UK
- 7 Issued patents, 14 pending



Handheld Market Share

2002 Multimedia Co-processor



NVIDIA CONFIDENTIAL Source: IDC



Leader in Color PDAs

- In systems from every major supplier
- Hi perf 2D at
 <10mW
 {i.e. max perf perf unit of energ



006







Worldwide Handset Shipments

Cell Phone Shipments (M)

	2002	2003	2004	2005	2006
Total Handsets	445	484	532	589	644
Color Phones	54	194	293	383	483
Smart Phones	2.3	5	27	88	161



Smart Phones

MediaQ is a market leader in smart phones

Smart phone is now a Platform

- High-density displays
- High rez Cameras
- Interactive content
- PIM functions
- Email
- Audio (MP3)
- Video record & playback







Strategic Reasons for the Deal

- Puts NVIDIA in all three of the most important visual computing markets – personal computers, consumer electronics, and now wireless mobile
- Accelerates NVIDIA's entry into the handset market
 - MediaQ ultra low power technology
- Combined horsepower allows focus on imaging, 3D and video technology



Income Statement

	Q2 FY2004Q1 FY2004(in thousands, except per share data)			
Revenue	\$	459,774	\$	404,983
Cost of revenue	\$	329,800	\$	278,415
Total operating expenses	\$	105,342	\$	100,220
Operating income	\$	24,632	\$	26,348
Net income	\$	24,150	\$	19,747
Basic net income per share	<u>\$</u>	0.15	<u>\$</u>	0.12
Diluted net income per share	\$	0.14	\$	0.12

Balance Sheet



	<u>Q2 FY2004</u> (in thousands)		
Cash & Marketable Securities	\$	1,011,587	
Accounts Receivable, net		190,213	
Inventories		217,859	
Other Assets		360,454	
Total Assets	<u>\$</u>	1,780,113	
Liabilities & Stockholders' Equity	\$	1,780,113	



Questions?