# ARM Holdings Investor and Analyst Day

New York/London - May 2005

### **Agenda**

09.45	Coffee and registration
10.00	Warren East – Chief Executive Officer Introduction and Strategic Overview
10.30	Mark Templeton – Chief Strategy Officer PIPD Insight
11.30	Break
11.50	Mike Inglis – EVP of Marketing The 2010 Opportunity - Royalty Outlook
12.40	Warren East Wrap up and closing Q&A
13.00	Buffet lunch

## Introduction and Strategic Overview

Warren East

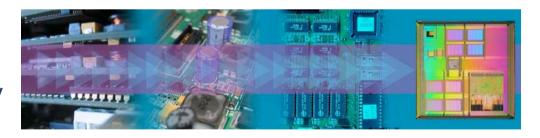
**Chief Executive Officer** 

#### **Overview**

- ARM in context Semiconductor IP and Microprocessors
- Strategy and Business Model
- Customer requirements
- The ARM/Artisan combination
- ARM's potential

#### **Background – Semiconductor Market**

- ARM is a secular growth story with a 25+ year time horizon
- Industry is 50 years old and looks set to continue for another 50 years
- Several waves of semiconductor technology
  - Now in the middle of CMOS
  - CMOS has enabled MSI>LSI>VLSI>SOC
- Technical progress brings a basis for industry evolution
  - Miniaturisation
  - Reductions in costs
  - Increases in complexity



- Vertical integration gives way to horizontal specialisation
  - Creates a sub-sector: Semiconductor IP

### **Background – Computing Market**

 Computing has evolved in parallel with the Semiconductor market over a similar but slightly longer period



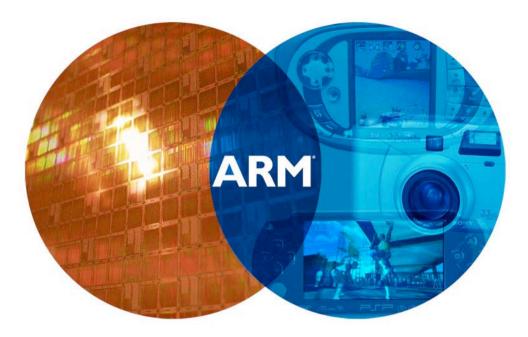
- Semiconductor technology is now allowing computing to become embedded into everyday products
  - Enhancing existing products
  - Enabling the creation of new ones





#### **ARM Position**

ARM is at the epicentre of this exciting combination



- Enabling SOC
- Reusable System IP
- Physical IP
- System design tools
- Low-power

- Software
- 8-bit>>32-bit migration
- Wireless
- "Lightly" embedded
- "Deeply" embedded

#### **Strategy**

Broad technology portfolio

**Convergence of Computing** and Semiconductor IP trends **APPS & OS PARTNERS SILICON PARTNERS** TOOLS PARTNERS **Engines** 

#### **Business Model**

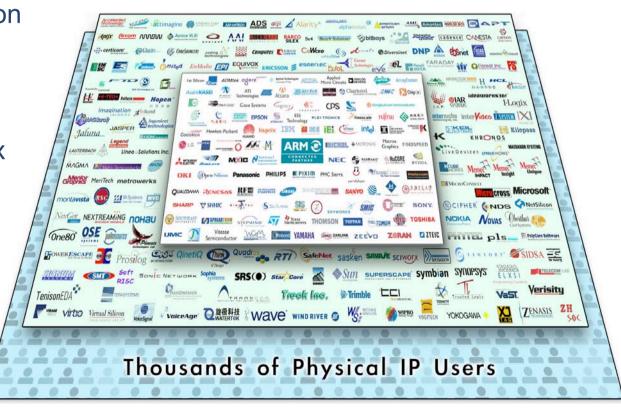
- IP licence and royalty model
  - Licensing
    - Continuous enhancement of the established base of future royalty generating licences
    - Innovative technology roadmap
  - Royalties
    - Proliferation one licence>>multiple designs over many years
    - Environment for licensee success -Connected Community
    - Enhanced royalty through additional IP (value) per product





#### **Customer Requirements**

- Standards upon which to build
- Ecosystem
  - ARM Connected Community
  - Market creation
- Innovation
- Quality IP
  - Out of the box experience
- Roadmap
- Value



#### **Meeting Customer Requirements**

- Standards
  - ARM, AMBA, ASL, RVD, OpenMax



- Vibrant third party Connected Community
- Leverage partners' differentiation



- Power efficient cores
- OptimoDE
- IEM
- Artisan Physical IP









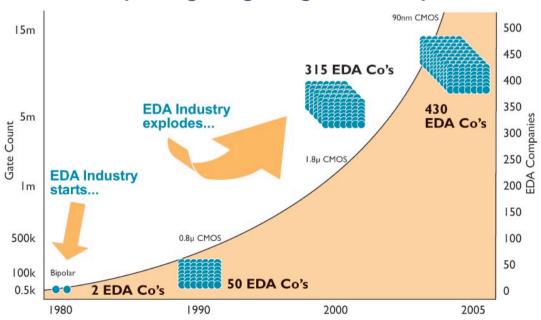




#### **Drivers for ARM/Artisan Combination**

- Enhanced value per ARM Powered product
- Physical IP ripe for outsourcing below 0.13 micron
  - Increasing cost and complexity in creation and maintenance
  - Increased dependencies with EDA tools
  - IP re-use
  - Fab—lite strategies
- Business opportunity to replicate the ARM story
- Opportunity for better products through co-design
  - eg 60% less energy with IEM / Artisan combination
- Well-established additional channel for IP delivery

#### Chip design is getting more complex



## PIPD Insight

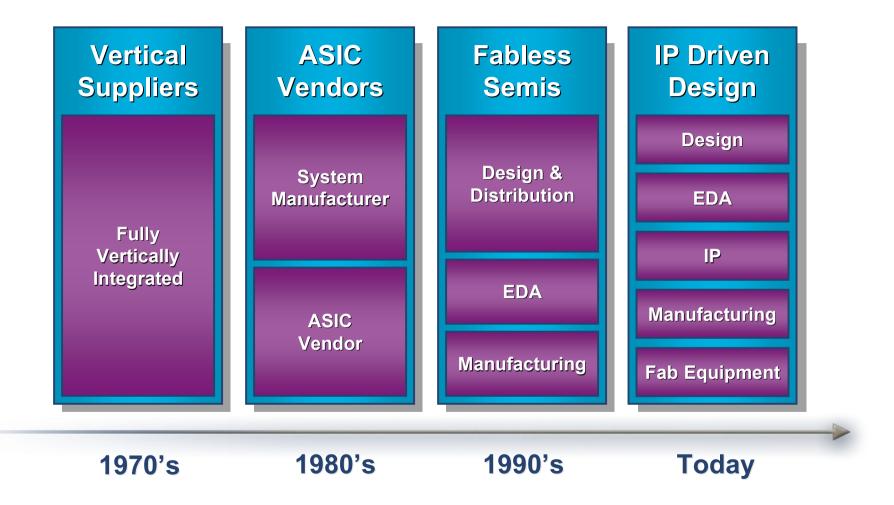
Mark Templeton
Chief Strategy Officer



### **ARM Physical Intellectual Property (IP)**

- Overview
- Product Strategy
- Products & Roadmap
- Business Model
- Results
- Market Position

#### **Semiconductor Disaggregation**



### Physical Intellectual Property (IP)

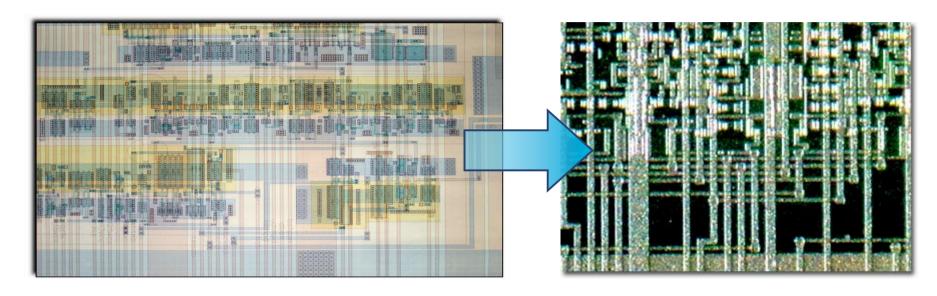
What is Physical IP?



- Analogous to building blocks
- Creating highly differentiated complexity from standard elements

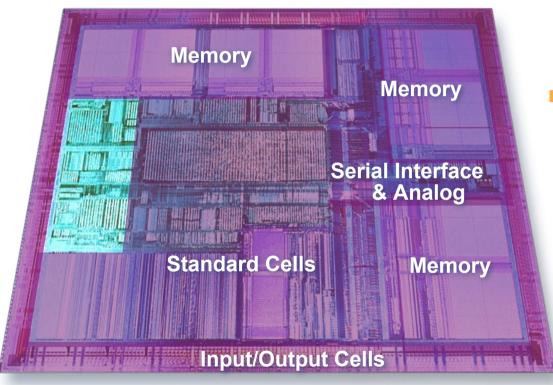
### Physical Intellectual Property (IP)

What is Physical IP?



- Actual geometric patterns for printing integrated circuits
- Defines a chip's performance, power area and yield

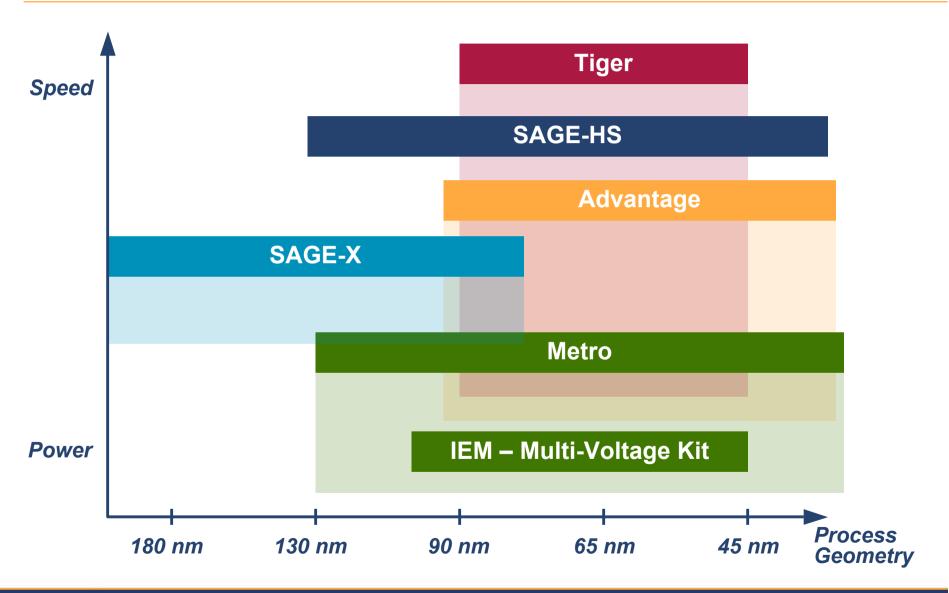
#### **Physical IP Product Focus**



- Product strategy to maximize royalty
  - Pervasive need
  - Standard
  - Diverse market

## Physical IP Product Overview

#### Physical IP Product Roadmap





### Physical IP - Advantage Solutions

- Best combination of speed and density
- Choices for optimization for multiple design points
  - Performance, Power and Area
  - 4 unique architectures
- Memory speeds up to 1 GHz in 90nm
  - Robust testability features
  - Design for manufacturing features
- Aggressive power management features
- High-performance microprocessor implementation IP
  - Datapath optimized cell libraries
  - Memories for cache implementations
  - High-speed I/O





#### **Physical IP- Metro Solutions**

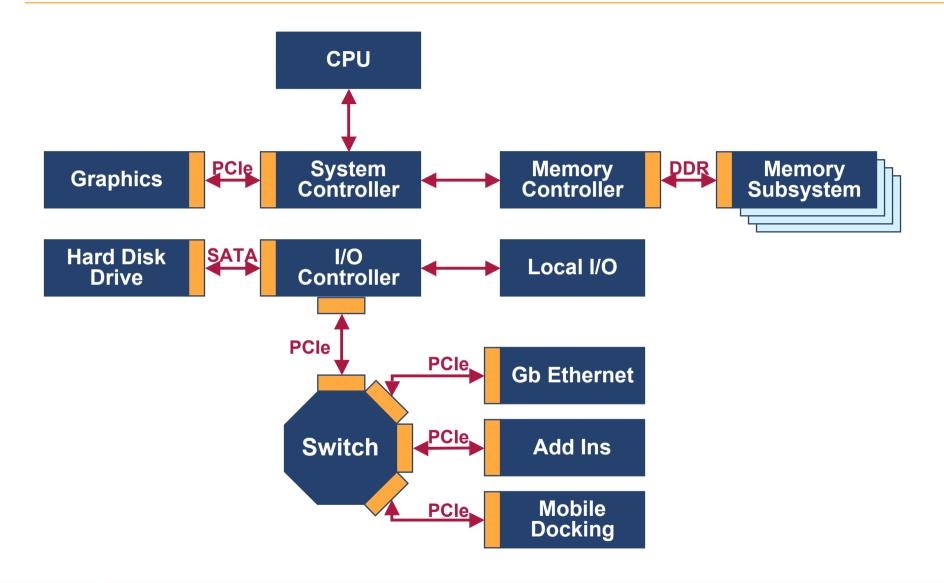
- Complete low-power solution
- Low-power memory products
- Multiple cell architectures for optimization
- Multi-voltage design kits
  - Leakage power reduction (Stand-by power)
  - Dynamic voltage scaling (Active power)
- Design support
  - Low-power reference methodologies with EDA partners
- Low-power microprocessor implementation IP
  - Intelligent Energy Management (IEM) design kits
  - Proprietary leakage reduction circuits







#### Physical IP - High-Speed Interface Solutions





#### **Concept Smart phone of 2008**



## Physical IP Business Model



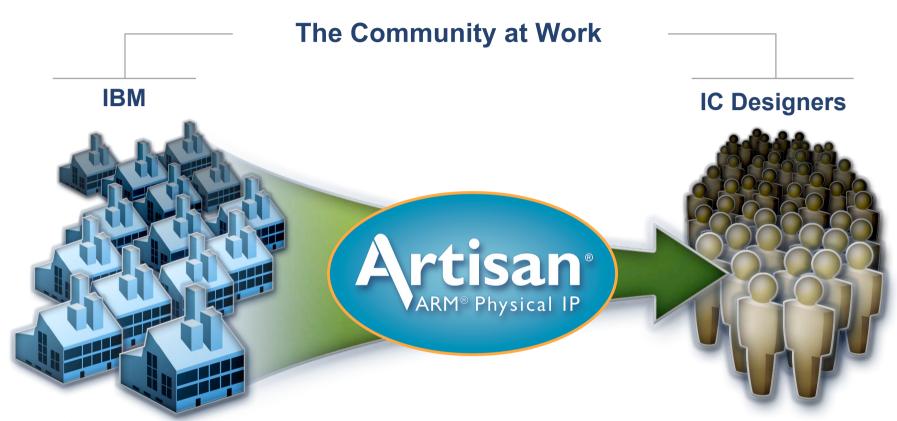
#### **Connecting Manufacturers with Designers**



2,000+ Companies, Estimated 10,000 Design Teams



#### **Customer Case Study - IBM**



Customers are recognizing that our technology can do much more for their products than traditional foundries are able to provide. We're working with Artisan to make it easier for customers to do business with IBM. "

Mike Concannon, VP of Contract Manufacturing Services IBM Microelectronics



### **Leading Manufacturers Choose ARM**





#### **Customer Benefits – Physical IP**

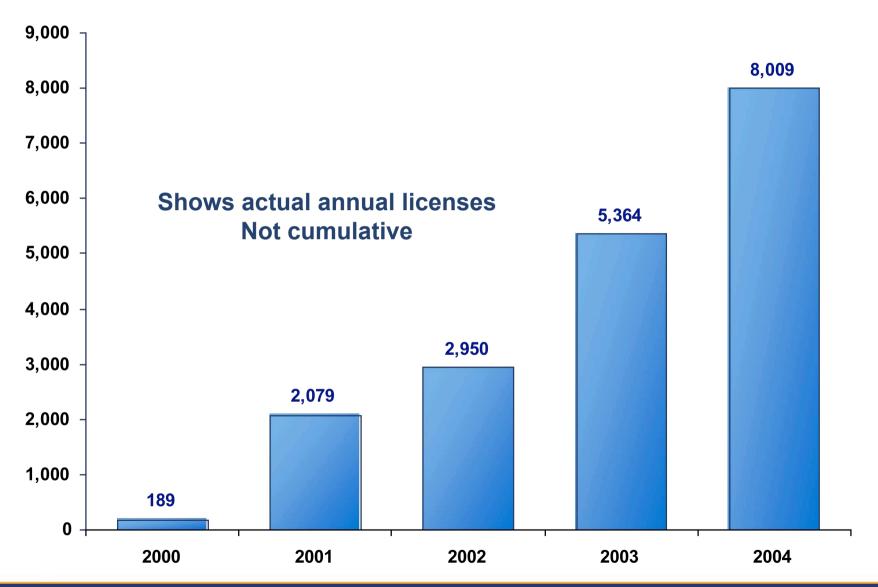
- Broadest choice of foundries (manufacturers)
- Broadest support of EDA tools and design flows
  - Pre-validated with EDA Partners
- "Battle tested"
  - Design Proven > 2,000 successful designs over past 2 years
  - Silicon Proven > 1 Million wafers over past 2 years
- Most complete IP offering
  - System IP
  - Microprocessor IP
  - Digital Implementation IP
  - Analog IP
  - High Speed Interfaces



## Physical IP Results

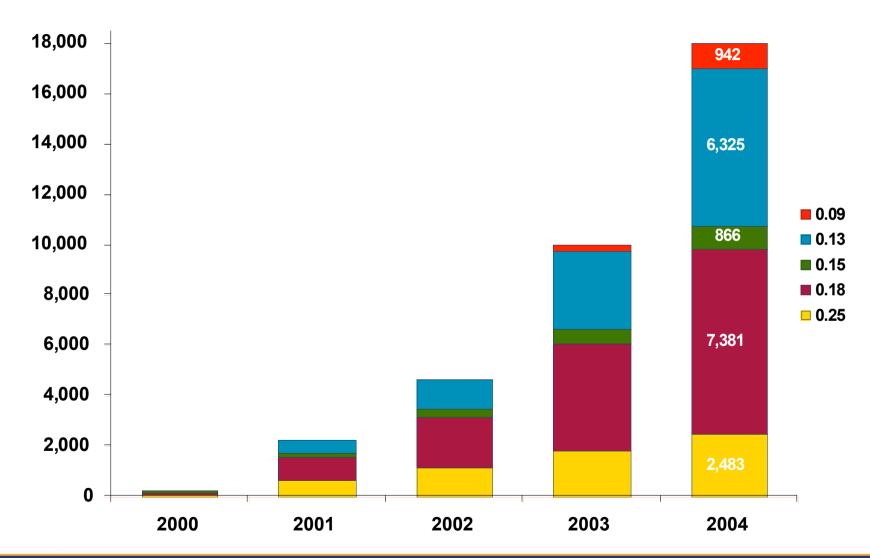


#### **Community Design Kit Licenses**



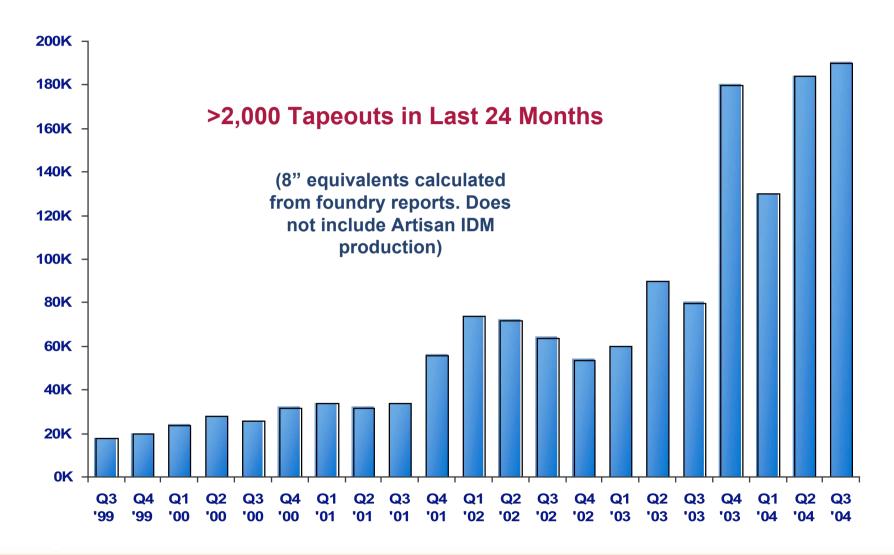


#### **Cumulative Licenses By Geometry**



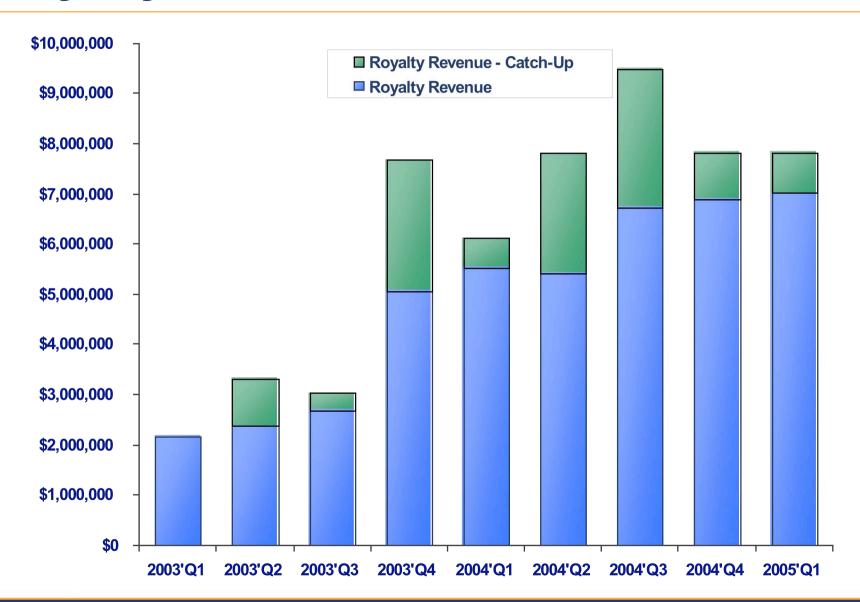


#### **Physical IP Wafer Volume**





#### **Royalty Revenue**





## Physical IP Market Position



### **Competitive Environment**

Competitor	Standard Cell	Memory	I/O	Analog	PHY
Artisan	Leader	Leader	Leader	Strong	Leader
Virage	Limited	Leader	Partners		
TriCN			Strong	Partners	Focus
VST	Limited		Strong	Strong	
Faraday	UMC Only	UMC Only			
TSMC	TSMC Only		TSMC Only (Artisan Distributed)	TSMC Only	
Rambus					Leader
Synopsys					Focus

## Dataquest's 2004 IP Company Rankings

	Rank	2003 (\$M)	Growth
ARM	1	175.2	
Rambus	2	118.1	
Synopsys	3	81.2	
Artisan	4	74.6	71%
TTPCom	5	73.5	
MIPS	6	47.0	
Virage	7	40.0	-16%
Ceva	8	36.8	
Imagination	9	23.6	
Mentor	10	22.2	
Monolithic	11	20.4	-18%
ARC	12	17.8	
NewLogic	13	17.0	
Mosaid	14	15.9	-13%
Tensilica	15	15.1	
Faraday	16	15.0	
QualCore	17	13.7	
Sci-Worx	18	13.2	
Cadence	19	12.4	
Virtual Silicon	20	11.6	15%



### **Integration Update**

- Acquisition completed December 2004
- 340+ people in California, North Carolina & Bangalore
- Sales forces combined
- Some facilities combined
- Bangalore growth accelerated
- Cross selling opportunities being exploited
- Early wins at ARM IDM partners
- Development underway for Tiger and IEM solutions



### **Summary**

- Physical IP brings an important new dimension to ARM's business
- Product strategy to achieve large numbers of design wins
- Proven products with an aggressive roadmap
- Proven, effective business model
- Strong history of growth, through good and bad markets
- Well positioned for continued success



# **Break**

# **The 2010 Opportunity**

**Royalty Outlook** 

Mike Inglis
EVP of Marketing

## **Delivering on our Targets**

#### 2003 Actual

782 million units

#### 2004 Actual

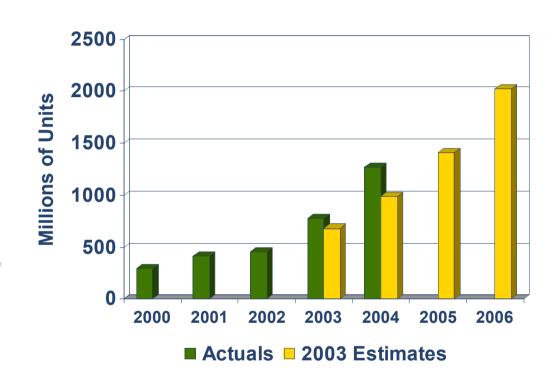
1.27 billion units

2006/7 Target (set in 2003)

2.0 billion units

New internal target

4.5 billion units in 2010



## Convergence has become a Reality

- Phones with disc drive space for music
- MP3 players with storage
- PSP with Wi-Fi
- Game consoles with networking and DVD players
- Digital cameras with MP3 players
- Bluetooth embedded in everything for data transfer
- ARM devices in laptops via the drive
- WiMax broadband to the home













## **ARM Segmentation is Changing**

Set-top box ABS/airbag/safety Body & dashboard **Digital audio** Gaming Infotainment DVD Powertrain Automotive SIM White goods Financial **Brown goods (low-end)** Industrial control Gvt ID/IT security Security Networking Wireless Wireless LAN Voice phone VolP Feature phone Digital modem Smart phone / PDA Home gateway **Bluetooth peripheral** Ink printer Hard disk drives Digital camera Flash cards Laser printer Networked storage Digital video camera

### From "Products You Use"...

### ...to "The Use of Your Products"



MOBILE SOLUTIONS



HOME SOLUTIONS



ENTERPRISE SOLUTIONS



**EMBEDDED** SOLUTIONS

### With The Same Applications

Smart Phone
Feature Phone
Voice Phone
Cordless Phone
PDAs
Portable Audio
Portable Media

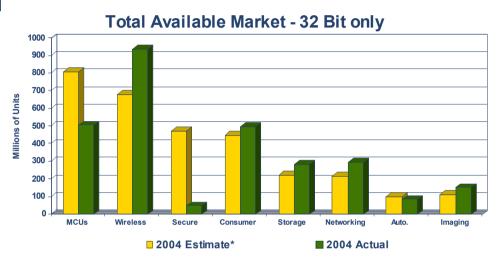
STB
DTV/HDTV
DSC/DVC
DVD
Tethered Gaming
Portable Gaming

VoIP, V<sup>2</sup>OIP
Storage
Printers
PC Peripherals
Wireless Connectivity
Home Networks
Enterprise Networks

Chassis Systems
ABS
Powertrain
Infotainment
Industrial pdts.
MCUs
Smartcards

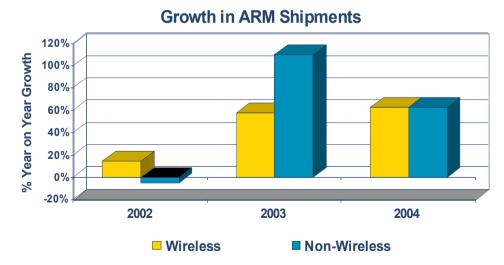
### **ARM Score Card**

- 2004 markets outperformed
  - Wireless stronger
  - Other segments on track
  - Smartcard and MCU still early for 32-bit

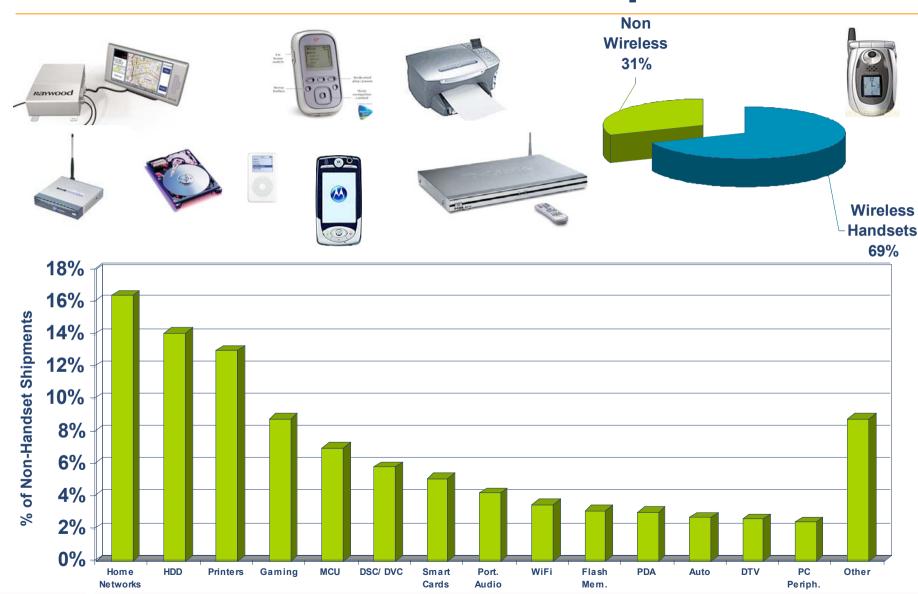


- Mix shift to non-wireless
  - Wireless remains strong
  - Crossover now 2009
- Overall on track

Note: Sources Semico, Strategy Analytics, ARC Group, IDC, IMS, Gartner, and ARM Estimates

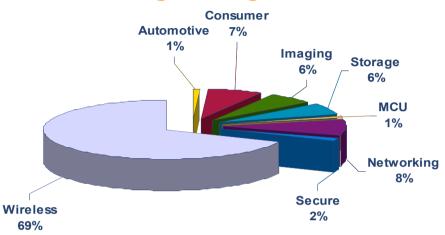


### Real Products for Real People

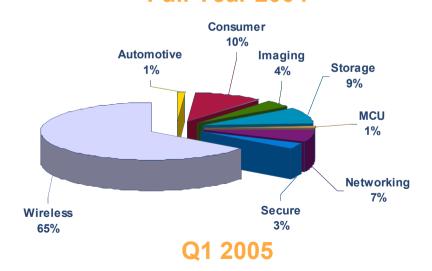


### Shipments 2004 (1.27Bn) and Q1 2005 (389M)

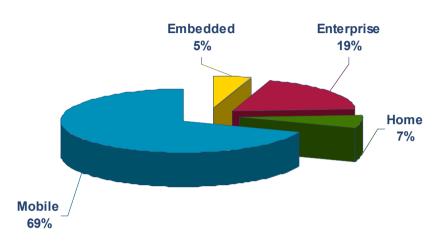
#### **Original Segments**



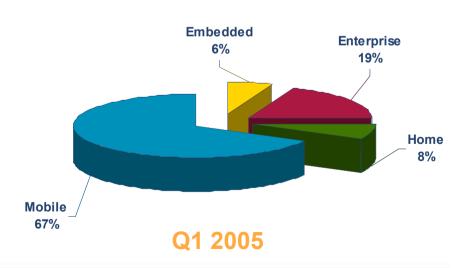
#### Full Year 2004



#### **New Segments**



#### Full Year 2004



### **Mobile**





HOME SOLUTIONS



ENTERPRISE SOLUTIONS



**EMBEDDED SOLUTIONS** 

### **Battery Operated, On the Move**

#### **Applications**

- Smart Phone
- Feature Phone
- Voice Phone
- Cordless Phone
- Bluetooth (Headset etc.)
- PDAs
- Portable Media Players

#### **Segment trends**

- Convergence drives performance
- Battery life remains critical
- 3G becomes a reality
- HSDPA on the horizon
- Mobile TV gaining momentum
- Hacking of phones emerging

Note: Sources Semico, Strategy Analytics, ARC Group, IDC, IMS, Gartner, and ARM Estimates











<b>TAM 2004</b>	<b>TAM 2010</b>	Avg. SoCs per Product (2010)*
32M	255M	3.0
224M	340M	1.5
384M	255M	1.0
256M	561M	1.0
47M	284M	1.0
10M	16M	2.0
40M	168M	1.0

#### **ARM** meeting the trend

- Efficient design of processors
  - Maximum performance/min power
  - Minimum area
- System-level design tools
- Application driven technology
  - Media
  - Signal processing
  - Security
  - Battery life

<sup>\*</sup> ARM Estimate

## **Concept Smart Phone of 2008**



### **Additional SoC Royalty Opportunity**



#### Voice phone

BOM <\$50 Cellular network



#### Feature phone

BOM >\$50 Cellular network







#### **Smart phone**

Uses OpenOS









Base Business: ARM Processor

Software: + TrustZone™ Security

+ Swerve Engine & Content

+ JTEK Media

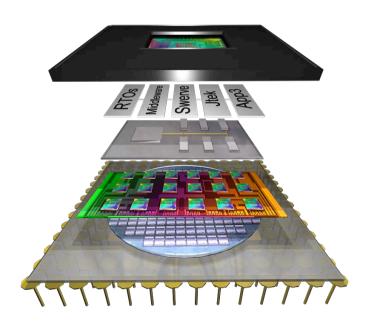
+ IEM Battery

Hardware: + MBX 3D games

+ OptimoDE™ algorithmic tasks

Physical IP: + Libraries (per wafer)

Total royalty processor plus + items



### Home



MOBILE SOLUTIONS





ENTERPRISE SOLUTIONS



**EMBEDDED SOLUTIONS** 

### **Visual Content**

#### **Applications**

- DTV and iDTV
- DVD and HD-DVD
- Set-top box
- Portable Gaming
- Tethered Gaming
- DSCs and DVCs

#### **Segment trends**

- Battle for the home
  - Media gateways v. set-top boxes
  - Xbox v. PS3 v. Nintendo
  - HD-DVD v. Blue-ray
- Analogue TV to digital
  - Mandated by governments
- Direct download of content

Note: Sources Semico, Strategy Analytics, ARC Group, IDC, IMS, Gartner, and ARM Estimates











#### **TAM 2004 TAM 2010 Product (2010)\*** 27M 127M 4.0 114M 122M 20 45M 132M 30 20M 55M 20 31M 30 66M 72M 106M 2.0

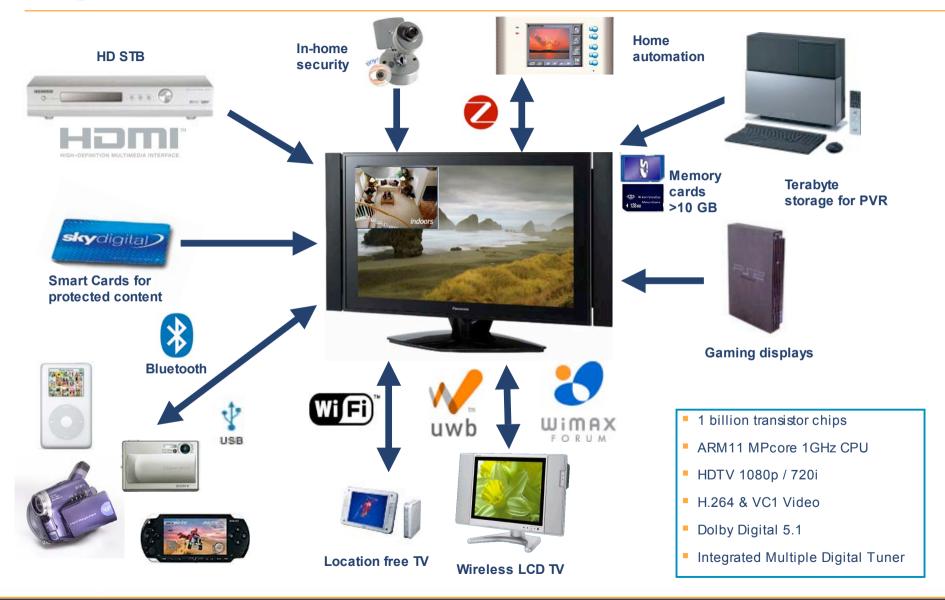
#### **ARM** meeting the trend

- Efficient design of processors
  - Greater than a GHz of performance
- OptimoDE
  - Stabilising standards
- Java Technology
  - Delivers a 3x performance improvement on applications like MHP
- TrustZone for secure content

Avg. SoCs per

<sup>\*</sup> ARM Estimate

## **High-End TV: the Centre of Your Home**



### **Enterprise**



MOBILE SOLUTIONS



**HOME** SOLUTIONS





**EMBEDDED SOLUTIONS** 

### **Data Handling**

#### **Applications**

- Storage (HDD & Flash Memory)
- Printer
- Home Networking (BB and Dial-up)
- **Enterprise Networking**
- Wireless Connectivity (WiFi, UWM, WiMax)
- VoIP, V<sup>2</sup>oIP, VoWiFi

#### Segment trends

- Wireless connectivity
  - UWB, WLAN Ethernet replacement
  - WiMax Broadband replacement
- Fabless start-ups re-entering
- Storage goes into everything
- Transition to VoIP starting to occur
  - WLAN access points with VoIP capabilities

Note: Sources Semico, Strategy Analytics, ARC Group, IDC, IMS, Gartner, and ARM Estimates



		<b>TAM 2004</b>
	LPAKEYS annihopin	509M
		92M
0	/	138M
		97M

<b>TAM 2010</b>	<b>Product (2010)*</b>
1134M	1.0
147M	1.0
230M	1.0
156M	1.0
435M	1.0
29M	1.0
	1134M 147M 230M 156M 435M

#### ARM meeting the trend

- Foundry program
  - DesignStart program, hardened cores in the foundry for proven reliability
- ARM enabling emerging technologies
  - ARM926™ Single core VoIP solution
  - ARM968<sup>™</sup> low cost connectivity solutions (UWB, WLAN)
  - Dual-core ARM946™ solution for Intel WiMAX







Avg. SoCs per

<sup>\*</sup> ARM Estimate

### **Embedded**



MOBILE SOLUTIONS



**HOME** SOLUTIONS



ENTERPRISE SOLUTIONS



### **Software Standardisation**

#### **Applications**

- Body and Convenience
- Telematics and Car Multimedia
- Powertrain
- Chassis Systems
- MCUs
- Smartcards

#### **Segment trends**

- 50% of automotive field failures due to electronics
- Software increase
- Supply chain simplification
- Applications shift 8- → 32-bit
- MCUs proliferation

Note: Sources Semico, Strategy Analytics, ARC Group, IDC, IMS, Gartner, and ARM Estimates



<b>TAM 2004</b>	TAM 2010	Avg. SoCs per Product (2010)*
733M	1712M	1.0
107M	119M	1.0
74M	101M	1.0
44M	73M	1.0
3981M	3868M	1.0
1288M	2055M	1.0





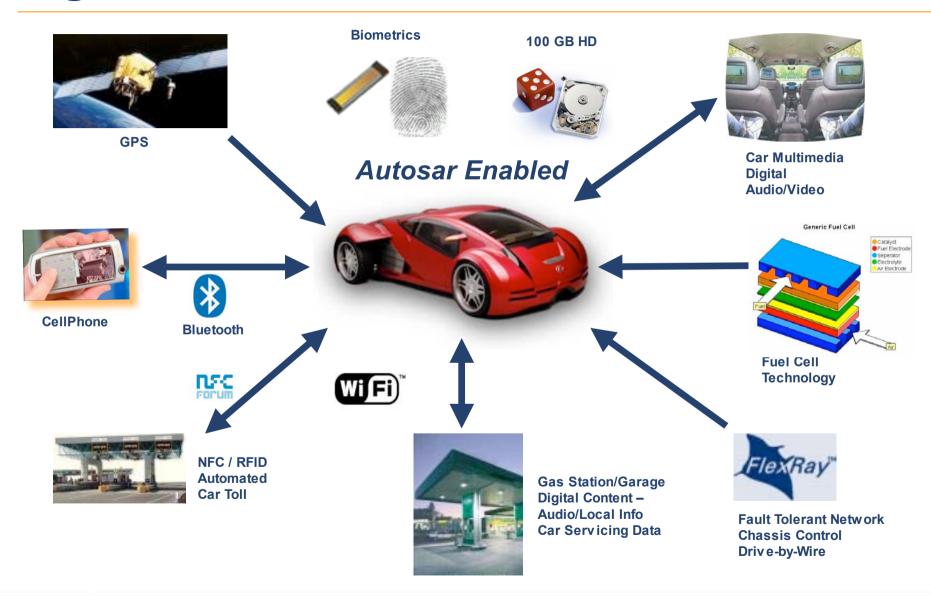


#### **ARM** meeting the trend

- Open standards Autosar
  - More testability for higher reliability
- Low-cost solution
  - Cortex-M3
- FPGA Model Actel/ARM collaboration

<sup>\*</sup> ARM Estimate

## **High-End Car of 2012**



## **Automotive Design-In's**

"ARM Technology Powers **Freescale** MAC7100 32-Bit MCU Family For Automotive Applications...ARM received further endorsement today when Freescale Semiconductor announced...the availability of its ARM Powered® MAC7100 **32-bit microcontroller** (MCU)" (Source –ARM press release, October 2004)

"Philips intends to integrate the FlexRay protocol engine design throughout its ARM-based automotive microcontroller portfolio, including the ARM7 SJA20xx and the ARM9 SJA25xx families"

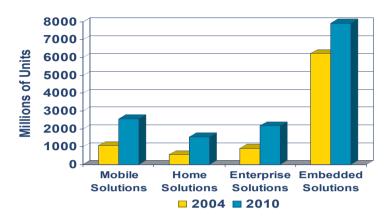
(Source –Philips press release, April 2005)

"In the automotive market, **TI's** ARM7 family-based MCUs have captured 65% and 40% of the **chassis and braking, and airbag markets**, respectively, bringing proven reliability and performance to the general purpose market."

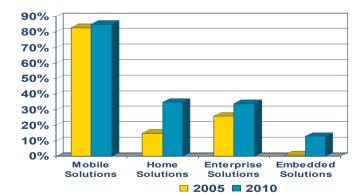
(Source – TI press release, January 2005)

### **2010 Shape**

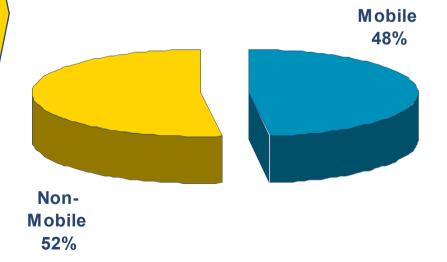
Fotal Available Market (SoCs)











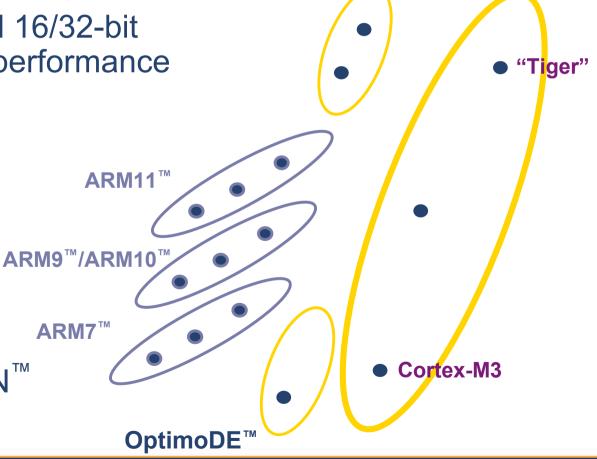
## Roadmap Drives Volume Beyond 2010

Cortex volume beyond ARM11

Bringing the benefits of architectural innovation across the spectrum

 Thumb<sup>®</sup>-2 blended 16/32-bit instruction set for performance and low power

- 3 Cortex series
  - Applications (A Series)
  - Real-time (R Series)
  - Microcontroller (M Series)
- ARMv7 with NEON<sup>™</sup> media extensions



Cortex

**MPCore**<sup>™</sup>

### **Cortex: Low-End**

#### Cortex-M3 Processor

- 32-Bit performance for cost-sensitive applications
- First member of Cortex family of processors
- Exceptional platform for users transitioning from 8/16-bit
- Huge performance envelope

	4						4 1	$\bigcirc$ /	R /		
Performance				+		11/7			1 V / 1	4=	17
1 CHOITHAILCE	1 .	4	U		$oldsymbol{ u}$	IV	ш		$\mathbf{I} \mathbf{V} \mathbf{I}$		

Internal Core Size 33k Gates

Core & Integrated System 60k Gates

Core Power Consumption 0.09 mW/MHz

Worst Case Frequency 100 MHz (TSMC 180nm)

## **Cortex: High-End**

### Codename "Tiger"

- Next-generation applications processor
- Targets mobile, wireless, gaming & consumer applications
- Specialised cell libraries for power & performance
- Superscalar microarchitecture
- Targets 65nm processes
- ARMv7 architecture
- 1 GHz+ operation
- 3 licensees

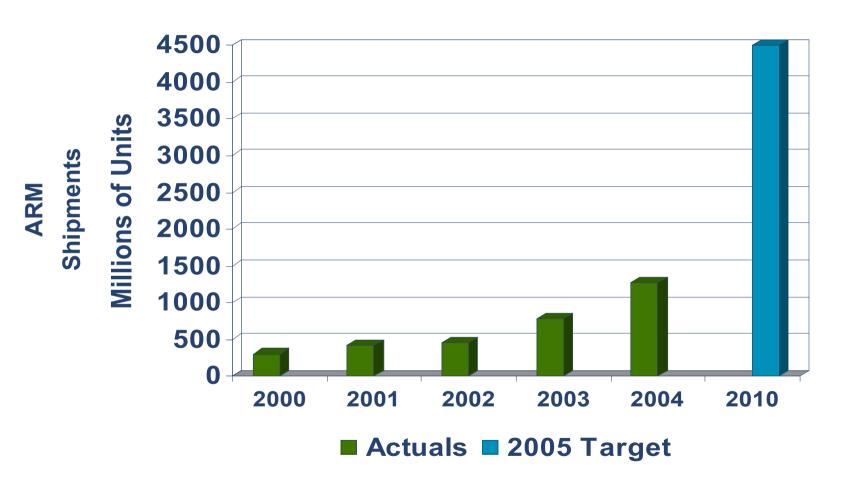


### **In Summary**

- Convergence has become a reality
  - ARM segmentation is changing to "The Use of Your Products"
- We are on plan for our 2003 unit target and have set a new 2010 internal target of 4.5 Billion units
- The Cortex roadmap drives volume beyond 2010
- Upside Opportunity
  - Increased equipment growth
  - Increased technology pervasion
    - OptimoDE
    - Software
    - 3D graphics
  - Number of processors per application

- Downside risk
  - Longer design cycles in non-wireless
  - Competition

## 4.5 Billion Unit Opportunity



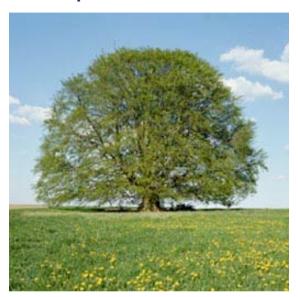
# Wrap up and closing Q&A

Warren East

## **Understanding ARM**

Many moving parts each quarter





- The Architecture for the Digital World
- Energy (low power), standards, partnership
  - Tools and licensing revenues profitably fuel R&D
  - Royalty dramatically enhances profit
- Stable long-term growth story

### **ARM's Potential**

- Industry evolution and horizontal specialisation means
   Semiconductor IP sub-sector is growing faster than the Semiconductor industry at large
- Secular shift from 8-bit to 32-bit embedded processing means 32-bit is growing faster than Computing industry at large
- ARM is at the intersection of Semiconductor IP and Computing...at the heart of Digital Products



# Q&A